

# Administering the Device


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# Information About Administering the Device

This section contains the following:

## System Time and Date Management

You can manage the system time and date on your device using automatic configuration methods (RTC and NTP), or manual configuration methods.

**Note** For complete syntax and usage information for the commands used in this section, see the *Cisco IOS Configuration Fundamentals Command Reference* on *Cisco.com*.

## System Clock

The basis of the time service is the system clock. This clock runs from the moment the system starts up and keeps track of the date and time.

The system clock can then be set from these sources:

- RTC
- NTP
- Manual configuration

The system clock can provide time to these services:

- User **show** commands
- Logging and debugging messages

The system clock keeps track of time internally based on Coordinated Universal Time (UTC), also known as Greenwich Mean Time (GMT). You can configure information about the local time zone and summer time (daylight saving time) so that the time appears correctly for the local time zone.

The system clock keeps track of whether the time is *authoritative* or not (that is, whether it has been set by a time source considered to be authoritative). If it is not authoritative, the time is available only for display purposes and is not redistributed.

# Network Time Protocol

The NTP is designed to time-synchronize a network of devices. NTP runs over User Datagram Protocol (UDP), which runs over IP. NTP is documented in RFC 1305.

An NTP network usually gets its time from an authoritative time source, such as a radio clock or an atomic clock attached to a time server. NTP then distributes this time across the network. NTP is extremely efficient; no more than one packet per minute is necessary to synchronize two devices to within a millisecond of one another.

NTP uses the concept of a *stratum* to describe how many NTP hops away a device is from an authoritative time source. A stratum 1 time server has a radio or atomic clock directly attached, a stratum 2 time server receives its time through NTP from a stratum 1 time server, and so on. A device running NTP automatically chooses as its time source the device with the lowest stratum number with which it communicates through NTP. This strategy effectively builds a self-organizing tree of NTP speakers.

NTP avoids synchronizing to a device whose time might not be accurate by never synchronizing to a device that is not synchronized. NTP also compares the time reported by several devices and does not synchronize to a device whose time is significantly different than the others, even if its stratum is lower.

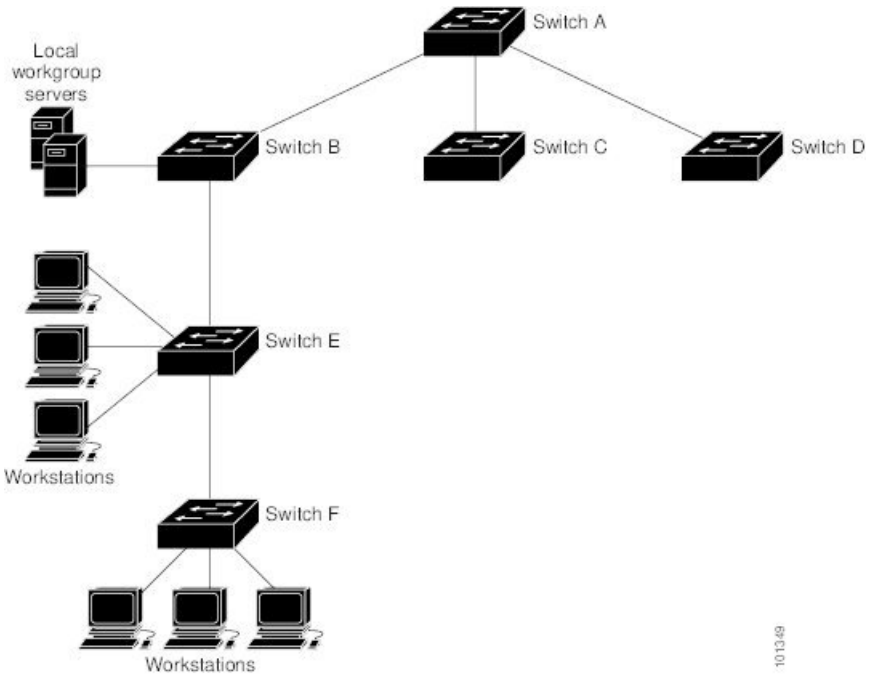
The communications between devices running NTP (known as associations) are usually statically configured; each device is given the IP address of all devices with which it should form associations. Accurate timekeeping is possible by exchanging NTP messages between each pair of devices with an association. However, in a LAN environment, NTP can be configured to use IP broadcast messages instead. This alternative reduces configuration complexity because each device can simply be configured to send or receive broadcast messages. However, in that case, information flow is one-way only.

The time kept on a device is a critical resource; you should use the security features of NTP to avoid the accidental or malicious setting of an incorrect time. Two mechanisms are available: an access list-based restriction scheme and an encrypted authentication mechanism.

Cisco’s implementation of NTP does not support stratum 1 service; it is not possible to connect to a radio or atomic clock. We recommend that the time service for your network be derived from the public NTP servers available on the IP Internet.

The Figure shows a typical network example using NTP. Device A is the primary NTP, with the **Device** B, C, and D configured in NTP server mode, in server association with Device A. Device E is configured as an NTP peer to the upstream and downstream device, Device B and Device F, respectively.

*Figure 1: Typical NTP Network Configuration*




If the network is isolated from the Internet, Cisco's implementation of NTP allows a device to act as if it is synchronized through NTP, when in fact it has learned the time by using other means. Other devices then synchronize to that device through NTP.

When multiple sources of time are available, NTP is always considered to be more authoritative. NTP time overrides the time set by any other method.

Several manufacturers include NTP software for their host systems, and a publicly available version for systems running UNIX and its various derivatives is also available. This software allows host systems to be time-synchronized as well.

## NTP Stratum

NTP uses the concept of a *stratum* to describe how many NTP hops away a device is from an authoritative time source. A stratum 1 time server has a radio or atomic clock directly attached, a stratum 2 time server receives its time through NTP from a stratum 1 time server, and so on. A device running NTP automatically chooses as its time source the device with the lowest stratum number with which it communicates through NTP. This strategy effectively builds a self-organizing tree of NTP speakers.

NTP avoids synchronizing to a device whose time might not be accurate by never synchronizing to a device that is not synchronized. NTP also compares the time reported by several devices and does not synchronize to a device whose time is significantly different than the others, even if its stratum is lower.

## NTP Associations

The communications between devices running NTP (known as *associations*) are usually statically configured; each device is given the IP address of all devices with which it should form associations. Accurate timekeeping is possible by exchanging NTP messages between each pair of devices with an association. However, in a LAN environment, NTP can be configured to use IP broadcast messages instead. This alternative reduces

configuration complexity because each device can simply be configured to send or receive broadcast messages. However, in that case, information flow is one-way only.

## NTP Security

The time kept on a device is a critical resource; you should use the security features of NTP to avoid the accidental or malicious setting of an incorrect time. Two mechanisms are available: an access list-based restriction scheme and an encrypted authentication mechanism.



**Note** We do not recommend configuring Message Direct 5 (MD5) authentication. You can use other supported authentication methods for stronger encryption.

## NTP Implementation

Implementation of NTP does not support stratum 1 service; it is not possible to connect to a radio or atomic clock. We recommend that the time service for your network be derived from the public NTP servers available on the IP Internet.

If the network is isolated from the Internet, NTP allows a device to act as if it is synchronized through NTP, when in fact it has learned the time by using other means. Other devices then synchronize to that device through NTP.

When multiple sources of time are available, NTP is always considered to be more authoritative. NTP time overrides the time set by any other method.

Several manufacturers include NTP software for their host systems, and a publicly available version for systems running UNIX and its various derivatives is also available. This software allows host systems to be time-synchronized as well.

# System Name and Prompt

You configure the system name on the device to identify it. By default, the system name and prompt are *Switch*.

If you have not configured a system prompt, the first 20 characters of the system name are used as the system prompt. A greater-than symbol [>] is appended. The prompt is updated whenever the system name changes.

For complete syntax and usage information for the commands used in this section, see the *Cisco IOS Configuration Fundamentals Command Reference*, *Release 12.4* and the *Cisco IOS IP Command Reference*, *Volume 2 of 3: Routing Protocols*, *Release 12.4*.

## Default System Name and Prompt Configuration

The default switch system name and prompt is *Switch*.

# DNS

The DNS protocol controls the Domain Name System (DNS), a distributed database with which you can map hostnames to IP addresses. When you configure DNS on your device, you can substitute the hostname for the IP address with all IP commands, such as **ping**, **telnet**, **connect**, and related Telnet support operations.

IP defines a hierarchical naming scheme that allows a device to be identified by its location or domain. Domain names are pieced together with periods (.) as the delimiting characters. For example, Cisco Systems is a commercial organization that IP identifies by a *com* domain name, so its domain name is *cisco.com*. A specific device in this domain, for example, the File Transfer Protocol (FTP) system is identified as *ftp.cisco.com*.

To keep track of domain names, IP has defined the concept of a domain name server, which holds a cache (or database) of names mapped to IP addresses. To map domain names to IP addresses, you must first identify the hostnames, specify the name server that is present on your network, and enable the DNS.

## Default DNS Settings

***Table 1: Default DNS Settings***

| Feature | Default Setting |
|---|---|
| DNS enable state | Enabled. |
| DNS default domain name | None configured. |
| DNS servers | No name server addresses are configured. |

# Login Banners

You can configure a message-of-the-day (MOTD) and a login banner. The MOTD banner is displayed on all connected terminals at login and is useful for sending messages that affect all network users (such as impending system shutdowns).

The login banner is also displayed on all connected terminals. It appears after the MOTD banner and before the login prompts.

**Note** For complete syntax and usage information for the commands used in this section, see the *Cisco IOS Configuration Fundamentals Command Reference, Release 12.4*.

## Default Banner Configuration

The MOTD and login banners are not configured.

# MAC Address Table

The MAC address table contains address information that the device uses to forward traffic between ports. All MAC addresses in the address table are associated with one or more ports. The address table includes these types of addresses:

- Dynamic address—A source MAC address that the device learns and then ages when it is not in use.
- Static address—A manually entered unicast address that does not age and that is not lost when the device resets.

The address table lists the destination MAC address, the associated VLAN ID, and port number associated with the address and the type (static or dynamic).

**Note** For complete syntax and usage information for the commands used in this section, see the command reference for this release.

## MAC Address Table Creation

With multiple MAC addresses supported on all ports, you can connect any port on the device to other network devices. The device provides dynamic addressing by learning the source address of packets it receives on each port and adding the address and its associated port number to the address table. As devices are added or removed from the network, the device updates the address table, adding new dynamic addresses and aging out those that are not in use.

The aging interval is globally configured. However, the device maintains an address table for each VLAN, and STP can accelerate the aging interval on a per-VLAN basis.

The device sends packets between any combination of ports, based on the destination address of the received packet. Using the MAC address table, the device forwards the packet only to the port associated with the destination address. If the destination address is on the port that sent the packet, the packet is filtered and not forwarded. The device always uses the store-and-forward method: complete packets are stored and checked for errors before transmission.

## MAC Addresses and VLANs

All addresses are associated with a VLAN. An address can exist in more than one VLAN and have different destinations in each. Unicast addresses, for example, could be forwarded to port 1 in VLAN 1 and ports 9, 10, and 1 in VLAN 5.

Each VLAN maintains its own logical address table. A known address in one VLAN is unknown in another until it is learned or statically associated with a port in the other VLAN.

## Default MAC Address Table Settings

The following table shows the default settings for the MAC address table.

***Table 2: Default Settings for the MAC Address***

| Feature | Default Setting |
|---|---|
| Aging time | 300 seconds |
| Dynamic addresses | Automatically learned |
| Static addresses | None configured |

# ARP Table Management

To communicate with a device (over Ethernet, for example), the software first must learn the 48-bit MAC address or the local data link address of that device. The process of learning the local data link address from an IP address is called *address resolution*.

The Address Resolution Protocol (ARP) associates a host IP address with the corresponding media or MAC addresses and the VLAN ID. Using an IP address, ARP finds the associated MAC address. When a MAC

address is found, the IP-MAC address association is stored in an ARP cache for rapid retrieval. Then the IP datagram is encapsulated in a link-layer frame and sent over the network. Encapsulation of IP datagrams and ARP requests and replies on IEEE 802 networks other than Ethernet is specified by the Subnetwork Access Protocol (SNAP). By default, standard Ethernet-style ARP encapsulation (represented by the **arpa** keyword) is enabled on the IP interface.

ARP entries added manually to the table do not age and must be manually removed.

For CLI procedures, see the Cisco IOS Release 12.4 documentation on *Cisco.com*.

# How to Administer the Device

This section contains the following:

## Configuring the Time and Date Manually

System time remains accurate through restarts and reboot, however, you can manually configure the time and date after the system is restarted.

We recommend that you use manual configuration only when necessary. If you have an outside source to which the device can synchronize, you do not need to manually set the system clock.

### Setting the System Clock

If you have an outside source on the network that provides time services, such as an NTP server, you do not need to manually set the system clock.

Follow these steps to set the system clock:

**Procedure**

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | Use one of the following:<br>• **clock set** *hh:mm:ss day month year*<br>• **clock set** *hh:mm:ss month day year*<br>**Example:**<br>`Device# clock set 13:32:00 23 March 2013` | Manually set the system clock using one of these formats:<br>• *hh:mm:ss*—Specifies the time in hours (24-hour format), minutes, and seconds. The time specified is relative to the configured time zone.<br>• *day*—Specifies the day by date in the month.<br>• *month*—Specifies the month by name.<br>• *year*—Specifies the year (no abbreviation). |

## Configuring the Time Zone

Follow these steps to manually configure the time zone:

**Procedure**

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:**<br>`Device# configure terminal` | Enters global configuration mode. |
| **Step 3** | **clock timezone** *zone hours-offset* [*minutes-offset*]<br>**Example:**<br>`Device(config)# clock timezone AST -3 30` | Sets the time zone.<br>Internal time is kept in Coordinated Universal Time (UTC), so this command is used only for display purposes and when the time is manually set.<br>• *zone*—Enters the name of the time zone to be displayed when standard time is in effect. The default is UTC.<br>• *hours-offset*—Enters the hours offset from UTC.<br>• (Optional) *minutes-offset*—Enters the minutes offset from UTC. This available where the local time zone is a percentage of an hour different from UTC. |
| **Step 4** | **end**<br>**Example:**<br>`Device(config)# end` | Returns to privileged EXEC mode. |
| **Step 5** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 6** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

# Configuring Summer Time (Daylight Saving Time)

To configure summer time (daylight saving time) in areas where it starts and ends on a particular day of the week each year, perform this task:

**Procedure**

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:**<br>`Device# configure terminal` | Enters global configuration mode. |
| **Step 3** | **clock summer-time** *zone* **date** *date month year hh:mm date month year hh:mm* [*offset*]]<br>**Example:**<br>`Device(config)# clock summer-time PDT date 10 March 2013 2:00 3 November 2013 2:00` | Configures summer time to start and end on specified days every year. |
| **Step 4** | **clock summer-time** *zone* **recurring** [*week day month hh:mm week day month hh:mm* [*offset*]]<br>**Example:**<br>`Device(config)# clock summer-time PDT recurring 10 March 2013 2:00 3 November 2013 2:00` | Configures summer time to start and end on the specified days every year. All times are relative to the local time zone. The start time is relative to standard time.<br>The end time is relative to summer time. Summer time is disabled by default. If you specify **clock summer-time** *zone* **recurring** without parameters, the summer time rules default to the United States rules.<br>If the starting month is after the ending month, the system assumes that you are in the southern hemisphere.<br>• *zone*—Specifies the name of the time zone (for example, PDT) to be displayed when summer time is in effect.<br>• (Optional) *week*— Specifies the week of the month (1 to 4, **first**, or **last**).<br>• (Optional) *day*—Specifies the day of the week (Sunday, Monday...).<br>• (Optional) *month*—Specifies the month (January, February...). |

| | Command or Action | Purpose |
|---|---|---|
| | | • (Optional) *hh:mm*—Specifies the time (24-hour format) in hours and minutes.<br>• (Optional) *offset*—Specifies the number of minutes to add during summer time. The default is 60. |
| **Step 5** | **end**<br>**Example:**<br>`Device(config)# end` | Returns to privileged EXEC mode. |
| **Step 6** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 7** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

# Configuring a System Name

Follow these steps to manually configure a system name:

**Procedure**

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:**<br>`Device# configure terminal` | Enters global configuration mode. |
| **Step 3** | **hostname** *name*<br>**Example:**<br>`Device(config)# hostname` | Configures a system name. When you set the system name, it is also used as the system prompt.<br>The default setting is Switch. |

| | Command or Action | Purpose |
|---|---|---|
| | **remote-users** | The name must follow the rules for ARPANET hostnames. They must start with a letter, end with a letter or digit, and have as interior characters only letters, digits, and hyphens. Names can be up to 63 characters. |
| **Step 4** | **end**<br>**Example:**<br>`remote-users(config)#end`<br>`remote-users#` | Returns to priviliged EXEC mode. |
| **Step 5** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 6** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

# Setting Up DNS

If you use the device IP address as its hostname, the IP address is used and no DNS query occurs. If you configure a hostname that contains no periods (.), a period followed by the default domain name is appended to the hostname before the DNS query is made to map the name to an IP address. The default domain name is the value set by the **ip domain name** command in global configuration mode. If there is a period (.) in the hostname, the Cisco IOS software looks up the IP address without appending any default domain name to the hostname.

Follow these steps to set up your switch to use the DNS:

### Procedure

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:**<br>`Device# configure terminal` | Enters global configuration mode. |

| | Command or Action | Purpose |
|---|---|---|
| **Step 3** | **ip domain name** *name*<br>**Example:**<br>`Device(config)# ip domain name Cisco.com` | Defines a default domain name that the software uses to complete unqualified hostnames (names without a dotted-decimal domain name).<br>Do not include the initial period that separates an unqualified name from the domain name.<br>At boot time, no domain name is configured; however, if the device configuration comes from a BOOTP or Dynamic Host Configuration Protocol (DHCP) server, then the default domain name might be set by the BOOTP or DHCP server (if the servers were configured with this information). |
| **Step 4** | **ip name-server** *server-address1* [*server-address2 ... server-address6*]<br>**Example:**<br>`Device(config)# ip name-server 192.168.1.100 192.168.1.200 192.168.1.225` | Specifies the address of one or more name servers to use for name and address resolution.<br>You can specify up to six name servers. Separate each server address with a space. The first server specified is the primary server. The device sends DNS queries to the primary server first. If that query fails, the backup servers are queried. |
| **Step 5** | **ip domain lookup** [**nsap** \| **source-interface** *interface*]<br>**Example:**<br>`Device(config)# ip domain-lookup` | (Optional) Enables DNS-based hostname-to-address translation on your device. This feature is enabled by default.<br>If your network devices require connectivity with devices in networks for which you do not control name assignment, you can dynamically assign device names that uniquely identify your devices by using the global Internet naming scheme (DNS). |
| **Step 6** | **end**<br>**Example:**<br>`Device(config)# end` | Returns to privileged EXEC mode. |
| **Step 7** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 8** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

# Configuring a Message-of-the-Day Login Banner

You can create a single or multiline message banner that appears on the screen when someone logs in to the device.

Follow these steps to configure a MOTD login banner:

**Procedure**

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:**<br>`Device# configure terminal` | Enters global configuration mode. |
| **Step 3** | **banner motd** *c message c*<br>**Example:**<br>`Device(config)# banner motd #`<br>`This is a secure site. Only`<br>`authorized users are allowed.`<br>`For access, contact technical`<br>`support.`<br>`#` | Specifies the message of the day.<br>*c*—Enters the delimiting character of your choice, for example, a pound sign (#), and press the **Return** key. The delimiting character signifies the beginning and end of the banner text. Characters after the ending delimiter are discarded.<br>*message*—Enters a banner message up to 255 characters. You cannot use the delimiting character in the message. |
| **Step 4** | **end**<br>**Example:**<br>`Device(config)# end` | Returns to privileged EXEC mode. |
| **Step 5** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 6** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

# Configuring a Login Banner

You can configure a login banner to be displayed on all connected terminals. This banner appears after the MOTD banner and before the login prompt.

Follow these steps to configure a login banner:

**Procedure**

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:**<br>`Device# configure terminal` | Enters global configuration mode. |
| **Step 3** | **banner login** *c message c*<br>**Example:**<br>`Device(config)# banner login $`<br>`Access for authorized users only.`<br>`Please enter your username and password.`<br>`$` | Specifies the login message.<br>*c*— Enters the delimiting character of your choice, for example, a pound sign (#), and press the **Return** key. The delimiting character signifies the beginning and end of the banner text. Characters after the ending delimiter are discarded.<br>*message*—Enters a login message up to 255 characters. You cannot use the delimiting character in the message. |
| **Step 4** | **end**<br>**Example:**<br>`Device(config)# end` | Returns to privileged EXEC mode. |
| **Step 5** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 6** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

# Managing the MAC Address Table

## Changing the Address Aging Time

Follow these steps to configure the dynamic address table aging time:

**Procedure**

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:**<br>`Device# configure terminal` | Enters global configuration mode. |
| **Step 3** | **mac address-table aging-time** [*0* \| *10-1000000*] [**routed-mac** \| **vlan** *vlan-id*]<br>**Example:**<br>`Device(config)# mac address-table aging-time 500 vlan 2` | Sets the length of time that a dynamic entry remains in the MAC address table after the entry is used or updated.<br>The range is 10 to 1000000 seconds. The default is 300. You can also enter 0, which disables aging. Static address entries are never aged or removed from the table.<br>*vlan-id*—Valid IDs are 1 to 4094. |
| **Step 4** | **end**<br>**Example:**<br>`Device(config)# end` | Returns to privileged EXEC mode. |
| **Step 5** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 6** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

# Configuring MAC Address Change Notification Traps

Follow these steps to configure the switch to send MAC address change notification traps to an NMS host:

**Procedure**

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:**<br>`Device# configure terminal` | Enters global configuration mode. |
| **Step 3** | **snmp-server host** *host-addr community-string notification-type* { **informs** \| **traps** } {**version** {**1** \| **2c** \| **3**}} {**vrf** *vrf instance name*}<br>**Example:**<br>`Device(config)# snmp-server host 192.168.10.10 traps private mac-notification` | Specifies the recipient of the trap message.<br>• *host-addr*—Specifies the name or address of the NMS.<br>• **traps** (the default)—Sends SNMP traps to the host.<br>• **informs**—Sends SNMP informs to the host.<br>• **version**—Specifies the SNMP version to support. Version 1, the default, is not available with informs.<br>• *community-string*—Specifies the string to send with the notification operation. Though you can set this string by using the **snmp-server host** command, we recommend that you define this string by using the **snmp-server community** command before using the **snmp-server host** command.<br>• *notification-type*—Uses the **mac-notification** keyword.<br>• **vrf** *vrf instance name*—Specifies the VPN routing/forwarding instance for this host. |
| **Step 4** | **snmp-server enable traps mac-notification change**<br>**Example:**<br>`Device(config)# snmp-server enable traps mac-notification change` | Enables the device to send MAC address change notification traps to the NMS. |
| **Step 5** | **mac address-table notification change**<br>**Example:** | Enables the MAC address change notification feature. |

| | Command or Action | Purpose |
|---|---|---|
| | `Device(config)# mac address-table notification change` | |
| **Step 6** | **mac address-table notification change** [**interval** *value*] [**history-size** *value*]<br>**Example:**<br>`Device(config)# mac address-table notification change interval 123`<br>`Device(config)#mac address-table notification change history-size 100` | Enters the trap interval time and the history table size.<br>• (Optional) **interval** *value*—Specifies the notification trap interval in seconds between each set of traps that are generated to the NMS. The range is 0 to 2147483647 seconds; the default is 1 second.<br>• (Optional) **history-size** *value*—Specifies the maximum number of entries in the MAC notification history table. The range is 0 to 500; the default is 1. |
| **Step 7** | **interface** *interface-id*<br>**Example:** | Enters interface configuration mode, and specifies the Layer 2 interface on which to enable the SNMP MAC address notification trap. |
| **Step 8** | **snmp trap mac-notification change** {**added** \| **removed**}<br>**Example:**<br>`Device(config-if)# snmp trap mac-notification change added` | Enables the MAC address change notification trap on the interface.<br>• Enables the trap when a MAC address is **added** on this interface.<br>• Enables the trap when a MAC address is **removed** from this interface. |
| **Step 9** | **end**<br>**Example:**<br>`Device(config)# end` | Returns to privileged EXEC mode. |
| **Step 10** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 11** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

## Configuring MAC Address Move Notification Traps

When you configure MAC-move notification, an SNMP notification is generated and sent to the network management system whenever a MAC address moves from one port to another within the same VLAN.

Follow these steps to configure the device to send MAC address-move notification traps to an NMS host:

**Procedure**

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:**<br>`Device# configure terminal` | Enters global configuration mode. |
| **Step 3** | **snmp-server host** *host-addr* {**traps** \| **informs**} {**version** {**1** \| **2c** \| **3**}} *community-string notification-type*<br>**Example:**<br>`Device(config)# snmp-server host 192.168.10.10 traps private mac-notification` | Specifies the recipient of the trap message.<br>• *host-addr*—Specifies the name or address of the NMS.<br>• **traps** (the default)—Sends SNMP traps to the host.<br>• **informs**—Sends SNMP informs to the host.<br>• **version**—Specifies the SNMP version to support. Version 1, the default, is not available with informs.<br>• *community-string*—Specifies the string to send with the notification operation. Though you can set this string by using the **snmp-server host** command, we recommend that you define this string by using the **snmp-server community** command before using the **snmp-server host** command.<br>• *notification-type*—Uses the **mac-notification** keyword. |
| **Step 4** | **snmp-server enable traps mac-notification move**<br>**Example:**<br>`Device(config)# snmp-server enable traps mac-notification move` | Enables the device to send MAC address move notification traps to the NMS. |
| **Step 5** | **mac address-table notification mac-move**<br>**Example:**<br>`Device(config)# mac address-table notification mac-move` | Enables the MAC address move notification feature. |

| | Command or Action | Purpose |
|---|---|---|
| **Step 6** | **end**<br>**Example:**<br>`Device(config)# end` | Returns to privileged EXEC mode. |
| **Step 7** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 8** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

### What to do next

To disable MAC address-move notification traps, use the **no snmp-server enable traps mac-notification move** global configuration command. To disable the MAC address-move notification feature, use the **no mac address-table notification mac-move** global configuration command.

You can verify your settings by entering the **show mac address-table notification mac-move** privileged EXEC commands.

## Configuring MAC Threshold Notification Traps

When you configure MAC threshold notification, an SNMP notification is generated and sent to the network management system when a MAC address table threshold limit is reached or exceeded.

Follow these steps to configure the switch to send MAC address table threshold notification traps to an NMS host:

### Procedure

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:** | Enters global configuration mode. |

| | Command or Action | Purpose |
|---|---|---|
| | `Device# configure terminal` | |
| **Step 3** | **snmp-server host** *host-addr* {**traps** \| **informs**} {**version** {**1** \| **2c** \| **3**}} *community-string notification-type*<br>**Example:**<br>`Device(config)# snmp-server host 192.168.10.10 traps private mac-notification` | Specifies the recipient of the trap message.<br>• *host-addr*—Specifies the name or address of the NMS.<br>• **traps** (the default)—Sends SNMP traps to the host.<br>• **informs**—Sends SNMP informs to the host.<br>• **version**—Specifies the SNMP version to support. Version 1, the default, is not available with informs.<br>• *community-string*—Specifies the string to send with the notification operation. You can set this string by using the **snmp-server host** command, but we recommend that you define this string by using the **snmp-server community** command before using the **snmp-server host** command.<br>• *notification-type*—Uses the **mac-notification** keyword. |
| **Step 4** | **snmp-server enable traps mac-notification threshold**<br>**Example:**<br>`Device(config)# snmp-server enable traps mac-notification threshold` | Enables MAC threshold notification traps to the NMS. |
| **Step 5** | **mac address-table notification threshold**<br>**Example:**<br>`Device(config)# mac address-table notification threshold` | Enables the MAC address threshold notification feature. |
| **Step 6** | **mac address-table notification threshold** [**limit** *percentage*] \| [**interval** *time*]<br>**Example:**<br>`Device(config)# mac address-table notification threshold interval 123`<br>`Device(config)# mac address-table notification threshold limit 78` | Enters the threshold value for the MAC address threshold usage monitoring.<br>• (Optional) **limit** *percentage*—Specifies the percentage of the MAC address table use; valid values are from 1 to 100 percent. The default is 50 percent.<br>• (Optional) **interval** *time*—Specifies the time between notifications; valid values are greater than or equal to 120 seconds. The default is 120 seconds. |
| **Step 7** | **end**<br>**Example:** | Returns to privileged EXEC mode. |

| | Command or Action | Purpose |
|---|---|---|
| | `Device(config)# end` | |
| **Step 8** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 9** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

## Adding and Removing Static Address Entries

Follow these steps to add a static address:

### Procedure

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:**<br>`Device# configure terminal` | Enters global configuration mode. |
| **Step 3** | **mac address-table static** *mac-addr* **vlan** *vlan-id* **interface** *interface-id*<br>**Example:** | Adds a static address to the MAC address table.<br>• *mac-addr*—Specifies the destination MAC unicast address to add to the address table. Packets with this destination address received in the specified VLAN are forwarded to the specified interface.<br>• *vlan-id*—Specifies the VLAN for which the packet with the specified MAC address is received. Valid VLAN IDs are 1 to 4094.<br>• *interface-id*—Specifies the interface to which the received packet is forwarded. Valid interfaces include physical ports or port channels. For static multicast addresses, you can enter multiple interface IDs. For |

| | Command or Action | Purpose |
|---|---|---|
| | | static unicast addresses, you can enter only one interface at a time, but you can enter the command multiple times with the same MAC address and VLAN ID. |
| **Step 4** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 5** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

## Configuring Unicast MAC Address Filtering

Follow these steps to configure the device to drop a source or destination unicast static address:

**Procedure**

| | Command or Action | Purpose |
|---|---|---|
| **Step 1** | **enable**<br>**Example:**<br>`Device> enable` | Enables privileged EXEC mode.<br>• Enter your password if prompted. |
| **Step 2** | **configure terminal**<br>**Example:**<br>`Device# configure terminal` | Enters global configuration mode. |
| **Step 3** | **mac address-table static** *mac-addr* **vlan** *vlan-id* **drop**<br>**Example:**<br>`Device(config)# mac address-table static c2f3.220a.12f4 vlan 4 drop` | Enables unicast MAC address filtering and configure the device to drop a packet with the specified source or destination unicast static address.<br>• *mac-addr*—Specifies a source or destination unicast MAC address (48-bit). Packets with this MAC address are dropped.<br>• *vlan-id*—Specifies the VLAN for which the packet with the specified MAC address is received. Valid VLAN IDs are 1 to 4094. |
| **Step 4** | **end**<br>**Example:**<br>`Device(config)# end` | Returns to privileged EXEC mode. |

| | Command or Action | Purpose |
|---|---|---|
| **Step 5** | **show running-config**<br>**Example:**<br>`Device# show running-config` | Verifies your entries. |
| **Step 6** | **copy running-config startup-config**<br>**Example:**<br>`Device# copy running-config startup-config` | (Optional) Saves your entries in the configuration file. |

# Monitoring and Maintaining Administration of the Device

| Command | Purpose |
|---|---|
| **clear mac address-table dynamic** | Removes all dynamic entries. |
| **clear mac address-table dynamic address** *mac-address* | Removes a specific MAC address. |
| **clear mac address-table dynamic interface** *interface-id* | Removes all addresses on the specified physical port or port channel. |
| **clear mac address-table dynamic vlan** *vlan-id* | Removes all addresses on a specified VLAN. |
| **show clock** [*detail*] | Displays the time and date configuration. |
| **show ip igmp snooping groups** | Displays the Layer 2 multicast entries for all VLANs or the specified VLAN. |
| **show mac address-table address** *mac-address* | Displays MAC address table information for the specified MAC address. |
| **show mac address-table aging-time** | Displays the aging time in all VLANs or the specified VLAN. |
| **show mac address-table count** | Displays the number of addresses present in all VLANs or the specified VLAN. |
| **show mac address-table dynamic** | Displays only dynamic MAC address table entries. |
| **show mac address-table interface** *interface-name* | Displays the MAC address table information for the specified interface. |
| **show mac address-table move update** | Displays the MAC address table move update information. |
| **show mac address-table multicast** | Displays a list of multicast MAC addresses. |
| **show mac address-table notification {change \| mac-move \| threshold}** | Displays the MAC notification parameters and history table. |
| **show mac address-table secure** | Displays the secure MAC addresses. |

| Command | Purpose |
|---|---|
| **show mac address-table static** | Displays only static MAC address table entries. |
| **show mac address-table vlan** *vlan-id* | Displays the MAC address table information for the specified VLAN. |

# Alarms

The Cisco ESS 9300 software monitors the device conditions on a per-port or a switch basis. If the conditions present on the switch or a port do not match the set parameters, the Cisco ESS 9300 software triggers an alarm or a system message.

The Cisco ESS 9300-10X-E supports two input alarms and one output alarm, whereas the Cisco ESS-9300-8X16T of the Curtiss-Wright VPX3-623 supports four input alarms and one output alarm. You can connect up to four alarm inputs from different devices, such as a cabinet tamper switch or over-temperature sensor to the alarm port

You can use the CLI to set the alarm severity to minor or major. The switch software monitors switch conditions for each port or the switch overall. If the conditions present on the switch or a port do not match the set parameters, the switch software triggers an alarm or a system message and turns on an LED. You can configure the system to respond to alarm input in three different ways, as shown in this table.

***Table 3: Alarm Notification Types***

| Color | Status |
|---|---|
| Logging | Logging is the default configuration. It sends the message syslog. You can use the WebUI or CLI to choose another alarm notification method |
| SNMP trap | Configure the SNMP traps on the switch to send the notification to the SNMP server. |
| External | Configure the switch to trigger an external alarm device by using the alarm relay. |

***Table 4: Alarm Input LEDs***

| Color | Status |
|---|---|
| Off | Alarm is not configured |
| Green | Alarm configured but no alarm detected |
| Red | Minor alarm is present |
| Blinking Red | Major alarm is present |



**Note** Cisco ESS 9300 ESS-9300-8X16T of the Curtiss-Wright VPX3-623 doesnot support LED.

The type of alarms Cisco ESS 9300 includes:

- port-based alarms,
- facility alarm, and
- contact alarms.

### Configure Alarm

Use the **alarm ready-mode** command to configure ready mode of an alarm either positive or negative.

```
switch(config)# alarm relay-mode positive
```

Use the **alarm-profile test** command to configure alarm profile test for port-based dalarma.

```
switch# config
switch(config)# alarm-profile test
switch(cfg-alarm-profile)# alarm 1
switchcfg-alarm-profile)# syslog 1 2 3 4
switch(cfg-alarm-profile)# notifies 1 2 3 4
switch(cfg-alarm-profile)# relay-major 1 2 3 4
switch(cfg-alarm-profile)# int t1/1
switch(config-if)# alarm-profile test

/*The possible options for configuring alarm profile are:
  1               Link Fault
  2               Port Not Forwading
  3               Port Not Operating
  4               FCS Error Rate exceeds threshold
  fcs-error       FCS Error Rate exceeds threshold
  link-fault      Link Fault
  not-forwarding  Port Not Forwarding
  not-operating   Port Not Operating
  <cr>            <cr>*/
```

Use the **alarm facility** command to configure facility alarm.

```
switch# config
switch(config)# alarm facility ptp
/*The possible options for facility alarm are:
  fcs-hysteresis  FCS error threshold hysteresis
  input-alarm     Relay settings
  ptp             PTP settings
  temperature     Temperature settings
*/
```

Use the **alarm contact all** command to configure contact alarm.

This example shows how to configure contact alarm with major severity.

```
switch# config
switch(config)# alarm contact all severity major
/*The possible options for contact alarm are:
  major  Major alarm severity
  minor  Minor alarm severity
  none   No alarm severity
*/
```

This example shows how to configure the alarm contact for all triggers set to open.

```
switch# config
switch(config)# alarm contact all trigger open
/*The possible options for contact alarm are:
  closed  Assert alarm when contact is closed
  open    Assert alarm when contact is open
*/
```

### Verify Alarm Settings and Profiles

To view the alarm settings and profiles execute these commands.

```
switch# show alarm settings
Alarm relay mode: Positive
Temperature-Primary
         Alarm                   Enabled
         Thresholds              MAX: 80C                MIN:  0C
         Relay                   MAJ
         Notifies                Enabled
         Syslog                  Enabled
Temperature-Secondary
         Alarm                   Disabled
         Threshold
         Relay
         Notifies                Disabled
         Syslog                  Disabled
Input-Alarm 1
         Alarm                   Enabled
         Relay
         Notifies                Disabled
         Syslog                  Enabled
Input-Alarm 2
         Alarm                   Enabled
         Relay
         Notifies                Disabled
         Syslog                  Enabled
Input-Alarm 3
         Alarm                   Enabled
         Relay
         Notifies                Disabled
         Syslog                  Enabled
Input-Alarm 4
         Alarm                   Enabled
         Relay
         Notifies                Disabled
         Syslog                  Enabled
PTP
         Alarm                   Disabled
         Relay
         Notifies                Disabled
         Syslog                  Disabled
switch#
```

```
switch# show environment alarm-contact all
Switch: 1
ALARM CONTACT 1
   Status:      not asserted
   Description: external alarm contact 1
   Severity:    minor
   Trigger:     closed

ALARM CONTACT 2
   Status:      not asserted
   Description: external alarm contact 2
   Severity:    minor
   Trigger:     closed

ALARM CONTACT 3
   Status:      not asserted
   Description: external alarm contact 3
   Severity:    minor
   Trigger:     closed
```

```
ALARM CONTACT 4
   Status:      not asserted
   Description: external alarm contact 4
   Severity:    minor
   Trigger:     closed
```

```
switch# show alarm profile

alarm profile defaultPort:

      Interfaces      TenGigabitEthernet1/2 TenGigabitEthernet1/3 TenGigabitEthernet1/4
TenGigabitEthernet1/5 TenGigabitEthernet1/6 TenGigabitEthernet1/7 TenGigabitEthernet1/8
GigabitEthernet2/1 GigabitEthernet2/2 GigabitEthernet2/3 GigabitEthernet2/4 GigabitEthernet2/5
 GigabitEthernet2/6 GigabitEthernet2/7 GigabitEthernet2/8 GigabitEthernet2/9
GigabitEthernet2/10
      Alarms          not-operating
      Syslog          not-operating
      Notifies        not-operating
      Relay Major

alarm profile test:

      Interfaces      TenGigabitEthernet1/1
      Alarms          link-fault, not-forwarding, not-operating, fcs-error
      Syslog          link-fault, not-forwarding, not-operating, fcs-error
      Notifies        link-fault, not-forwarding, not-operating, fcs-error
      Relay Major     link-fault, not-forwarding, not-operating, fcs-error
```

# Backplane Ports

Cisco ESS-9300-8X16T of the Curtiss-Wright VPX3-623 connects to other devices inside the chassis. By default, it supports:

- 2x 10G backplane KR interfaces to communicate with other modules and components within the switch,
- auto speeds of 10G and 1G,
- auto-negotiation based on the IEEE 802.3ap clause 73, and
- Forward Error Correction (FEC) based on the 802.3ap clause 74.

### Configuration

To configure the backplane ports use **media-type backplane** command.

```
switch# configure
switch(config)# int t1/1
switch(config-if)# media-type backplane

switch(config-if)# end
```

To configure the speed of a backplane use**speed** command.

```
switch# configure
switch(config)# int t1/1
switch(config-if)# speed 1000
```

To enable FEC for a backplane use **fec** command.

```
switch# configure
switch(config)# int t1/1
switch(config-if)# fec auto
```

To disable FEC for a backplane use **fec off** command.

```
switch# configure
switch(config)# int t1/1
switch(config-if)# fec off
```

### Verification

To verify configuration of the backplane ports, use the **show interfaces** or the **show interface status** command:

```
switch# show interfaces tenGigabitEthernet 1/1
TenGigabitEthernet1/1 is up, line protocol is up (connected)
  Hardware is Ten Gigabit Ethernet, address is 20db.eac9.a801 (bia 20db.eac9.a801)
  MTU 1500 bytes, BW 10000000 Kbit/sec, DLY 10 usec,
     reliability 255/255, txload 1/255, rxload 1/255
  Encapsulation ARPA, loopback not set
  Keepalive set (10 sec)
  Full-duplex, 10Gb/s, media type is 1G/10G Backplane
  input flow-control is on, output flow-control is unsupported
  ARP type: ARPA, ARP Timeout 04:00:00
  Last input 00:00:03, output 00:00:01, output hang never
  Last clearing of "show interface" counters never
  Input queue: 0/2000/0/0 (size/max/drops/flushes); Total output drops: 0
  Queueing strategy: fifo
  Output queue: 0/40 (size/max)
  5 minute input rate 0 bits/sec, 0 packets/sec
  5 minute output rate 9000 bits/sec, 9 packets/sec
     41170 packets input, 4760876 bytes, 0 no buffer
     Received 14192 broadcasts (14192 multicasts)
     0 runts, 0 giants, 0 throttles
     0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored
     0 watchdog, 14192 multicast, 0 pause input
     0 input packets with dribble condition detected
     224020 packets output, 17407733 bytes, 0 underruns
     Output 282 broadcasts (196576 multicasts)
     0 output errors, 0 collisions, 8 interface resets
     0 unknown protocol drops
     0 babbles, 0 late collision, 0 deferred
     0 lost carrier, 0 no carrier, 0 pause output
     0 output buffer failures, 0 output buffers swapped out
```

```
switch# show interfaces status
Port         Name               Status       Vlan       Duplex  Speed Type
Te1/1                           connected    1            full  a-10G 1G/10G Backplane
Te1/2                           connected    1            full  a-10G 1G/10G Backplane
Te1/3                           notconnect   1            full    10G 1G/10G Optical
Te1/4                           notconnect   1            full    10G 1G/10G Optical
```

# Optical Ports

By default, Cisco ESS-9300-8X16T of the Curtiss-Wright VPX3-623 supports:

- 6 x 10G optical SR interfaces. The ports are in an external Plug-in Card Profile (PICP) that conform to Sensor Open System Architecture (SOSA) standards, and
- 10G and 1G speeds. All 10G ports are initialized to SR mode by default.

Optical ports doesn't support Auto negotiation (Auto-neg) and Forward Error Correction (FEC) in Cisco ESS-9300-8X16T of the Curtiss-Wright VPX3-623.

### Configuration

Use the **no media-type backplane** command to configure the optical ports.



**Note** If the **media-type backplane** command is not configured on a 10G port, it defaults to optical mode.

```
switch# configure
switch(config)# int t1/1
switch(config-if)# no media-type
```

To configure the speed of an optical port use the **speed** command.

```
switch# configure
switch(config)# int t1/1
switch(config-if)# speed 1000
/* 1000 indicates 1000 Mbps*/
```

### Verification

To verify configuration of the optical ports, use the **show interfaces** or the **show interface status** command:

```
switch# show interfaces tenGigabitEthernet 1/1
TenGigabitEthernet1/1 is up, line protocol is up (connected)
  Hardware is Ten Gigabit Ethernet, address is 20db.eac9.a801 (bia 20db.eac9.a801)
  MTU 1500 bytes, BW 1000000 Kbit/sec, DLY 10 usec,
     reliability 255/255, txload 1/255, rxload 1/255
  Encapsulation ARPA, loopback not set
  Keepalive set (10 sec)
  Full-duplex, 1000Mb/s, media type is 1G/10G Optical
  input flow-control is on, output flow-control is unsupported
  ARP type: ARPA, ARP Timeout 04:00:00
  Last input 00:00:03, output 00:00:01, output hang never
  Last clearing of "show interface" counters never
  Input queue: 0/2000/0/0 (size/max/drops/flushes); Total output drops: 0
  Queueing strategy: fifo
  Output queue: 0/40 (size/max)
  5 minute input rate 1000 bits/sec, 1 packets/sec
  5 minute output rate 1000 bits/sec, 1 packets/sec
     41107 packets input, 4750634 bytes, 0 no buffer
     Received 14164 broadcasts (14164 multicasts)
     0 runts, 0 giants, 0 throttles
     0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored
     0 watchdog, 14164 multicast, 0 pause input
     0 input packets with dribble condition detected
     221987 packets output, 17240362 bytes, 0 underruns
     Output 246 broadcasts (194635 multicasts)
     0 output errors, 0 collisions, 7 interface resets
     0 unknown protocol drops
     0 babbles, 0 late collision, 0 deferred
     0 lost carrier, 0 no carrier, 0 pause output
     0 output buffer failures, 0 output buffers swapped out
```

```
switch#show interface status
Port         Name               Status       Vlan       Duplex  Speed Type
Te1/1                           connected    1            full   1000 1G/10G Optical
Te1/2                           connected    1            full   1000 1G/10G Optical
Te1/3                           notconnect   1            full    10G 1G/10G Optical
```

# Configuration Examples for Device Administration

## Example: Setting the System Clock

This example shows how to manually set the system clock:

```
Device# clock set 13:32:00 23 July 2013
```

## Examples: Configuring Summer Time

This example (for daylight savings time) shows how to specify that summer time starts on March 10 at 02:00 and ends on November 3 at 02:00:

```
Device(config)# clock summer-time PDT recurring PST date
10 March 2013 2:00 3 November 2013 2:00
```

This example shows how to set summer time start and end dates:

```
Device(config)#clock summer-time PST date
20 March 2013 2:00 20 November 2013 2:00
```

## Example: Configuring a MOTD Banner

This example shows how to configure a MOTD banner by using the pound sign (#) symbol as the beginning and ending delimiter:

```
Device(config)# banner motd #

This is a secure site. Only authorized users are allowed.
For access, contact technical support.

#

Device(config)#
```

This example shows the banner that appears from the previous configuration:

```
Unix> telnet 192.168.2.15

Trying 192.168.2.15...

Connected to 192.168.2.15.

Escape character is '^]'.

This is a secure site. Only authorized users are allowed.

For access, contact technical support.
```

```
User Access Verification

Password:
```

# Example: Configuring a Login Banner

This example shows how to configure a login banner by using the dollar sign ($) symbol as the beginning and ending delimiter:

```
Device(config)# banner login $

Access for authorized users only. Please enter your username and password.

$

Device(config)#
```

# Example: Configuring MAC Address Change Notification Traps

This example shows how to specify 192.168.10.10 as the NMS, enable MAC address notification traps to the NMS, enable the MAC address-change notification feature, set the interval time to 123 seconds, set the history-size to 100 entries, and enable traps whenever a MAC address is added on the specified port:

```
Device(config)# snmp-server host 192.168.10.10 traps private mac-notification
Device(config)# snmp-server enable traps mac-notification change
Device(config)# mac address-table notification change
Device(config)# mac address-table notification change interval 123
Device(config)# mac address-table notification change history-size 100
Device(config)#
Device(config-if)# snmp trap mac-notification change added
```

# Example: Configuring MAC Threshold Notification Traps

This example shows how to specify 192.168.10.10 as the NMS, enable the MAC address threshold notification feature, set the interval time to 123 seconds, and set the limit to 78 per cent:

```
Device(config)# snmp-server host 192.168.10.10 traps private mac-notification
Device(config)# snmp-server enable traps mac-notification threshold
Device(config)# mac address-table notification threshold
Device(config)# mac address-table notification threshold interval 123
Device(config)# mac address-table notification threshold limit 78
```

# Example: Adding the Static Address to the MAC Address Table

This example shows how to add the static address c2f3.220a.12f4 to the MAC address table. When a packet is received in VLAN 4 with this MAC address as its destination address, the packet is forwarded to the specified port:



**Note** You cannot associate the same static MAC address to multiple interfaces. If the command is executed again with a different interface, the static MAC address is overwritten on the new interface.

# Example: Configuring Unicast MAC Address Filtering

This example shows how to enable unicast MAC address filtering and how to configure drop packets that have a source or destination address of c2f3.220a.12f4. When a packet is received in VLAN 4 with this MAC address as its source or destination, the packet is dropped:

```
Device(config)# mac address-table static c2f3.220a.12f4 vlan 4 drop
```